

## DOLPHIN PUBLIC SCHOOL

## (SENIOR SECONDARY) ANNUAL CURRICULUM (2025-2026) CLASS-LKG

ENGLISH PT-1 (JULY)			
ENGLISH VERBAL QUOTIENT BOOK  1. Capital And Small	To enhance their recognition and writing skills.	Tools:  Flash Cards, Plastic Alphabets, Wooden Board, Books, Alphabet Blocks,	Fine and gross motor Recognition Creative Cognitive
Letter (Aa To Hh – Page No. 5 To 35) <b>PHONO</b>		Writing book.  Activities: Play with puzzles	Analytical
QUOTIENT BOOK (Page No. 5 To 17)		Scavenger hunt of letters	
1. Write The Alphabets From Aa To Zz.			
<ol> <li>Vowels And Consonents.</li> <li>Consonents</li> </ol>			
Sounds. 4. Write The Beginning Sound Of			
The Words. 5. Write The Ending Sound Of The Words.			
6. Short Vowel (a to e).			
7. Identify The Short Vowel Sounds (a to e) and Circle It.			
8. Fill in the missing sounds.	Children will be able to	The state of	Eine water
SOCIO QUOUTIENT BOOK	Children will be able to understand the concept of speaking skills. It helps the children to become	Tools: Books, Flash Cards, Body Parts Puzzle. Activities:	Fine motor Communication Cognitive
Rhymes 1. God's Love	comfortable in the language and helps them to develop	Pass the rhyme, Sort by rhyme, Sing and Action	
<ol> <li>Try Again.</li> <li>Eight Big Fingers.</li> </ol>	the sense of rhythm and oritory skills.	activity. Story telling with using of mask	
Stories 1. The Golden Egg.	Greed and impatience can lead to one;s downfall.		
	TERM I (A	UGUST)	

ENGLISH	To enhance their	Tools:	Fine and gross
VERBAL	recognition and writing	10013.	motor
QUOTIENT BOOK	skills.	Flash Cards, Plastic	Recognition
1. Capital and Small		Alphabets, Wooden Board,	Creative
Letter (Ii to Pp – Page		Books, Alphabet Blocks,	Cognitive
No. 36 to 64)		Writing book.	Analytical
PHONO QUOTIENT BOOK Page No. 18 to 23		Activities: Play with puzzles Treasure Hunt (Ii to Pp)	
<ol> <li>Short vowel sounds (i to o).</li> <li>Identify the short vowel sound (i to o) and circle it.</li> </ol>			
3. Fill in the missing sound.			
4. Match the pairds			
of rhyming words.			
SOCIO QUOTIENT BOOK	Children will be able to understand the concept of	Tools: Books, Flash Cards, Body	Fine motor Communication
	speaking skills. It helps the	Parts Puzzle.	Cognitive
Rhymes	children to become	Activities:	
1. House For All.	comfortable in the language	Pass the rhyme, Sort by	
<ul><li>2. Eight Big Fingers.</li><li>3. Jack and Jill.</li></ul>	and helps them to develop the sense of rhythm and	rhyme, Sing and Action activity.	
4. Hey Diddle,	oritory skills.	Story telling with using of	
Diddle.	officity skills.	mask	
5. Pat-A-Cake, Pat-			
A-Cake.			
a.			
Stories 1. The Cat Seller and	Wisdom is better than		
The Monkeys.	strength or weapons of war.		
The Workeys.	PT II (NOV	EMBER)	
ENGLISH	To enhance their	Steam Activities	Fine and gross
VERBAL	recognition and writing	A to Z thumb impression.	motor
QUOTIENT BOOK	skills.	71 to 2 than o impression.	Recognition
<b>Q</b> 00112111 20012		Classrom Activities	Creative
1. Capital and Small		Copycat Jumping	Cognitive
Letter (Qa to Zz –		Monkeys.	Analytical
Page No. 108 to 157)		Treasure Hunt (Q to Z)	
PHONO			
QUOTIENT BOOK			
Page No. 24 to 28			
1. Short vowel			
sounds (u).			
2. Identify the short vowel sound (u).			
3. Colour the short			
vowel sound you hear			
in the words.			

<ul><li>4. Write short vowel sounds as middle sound.</li><li>5. Take a letter each from group A, group B and group C and make three new words.</li></ul>			
SOCIO QUOTIENT BOOK Rhymes 1. Left is the Window 2. Little Jack Horner 3. Pussy Cat 4. Traffic Lights 5. A Baby. 6. Two Little Dickey Birds	Children will be able to understand the concept of speaking skills. It helps the children to become comfortable in the language and helps them to develop the sense of rhythm and oritory skills.		Fine motor Communication Cognitive
Stories 1. TheLion and The Rabbit.	Intelligence and cunning can often overcome brute strength		
	TERM II (FEBRU		
ENGLISH VERBAL QUOTIENT BOOK  1. Capital and Small Letter (Aa to Zz)  PHONO QUOTIENT BOOK Page No. 29 to 56 1. Long vowel sounds (a, e, i, o, u). 2. Colour the pictures with long vowel sound (a). 3. Right the wrong vowel (a) as missing in words. 4. Read aloud the words with long sound of vowel (a, e, i, o, u). 5. Circle the pictures with long vowel (u). 6. Fille the blanks with long vowel (o). 7. Spell and copy the rhyming words with two letters.	To enhance their recognition and writing skills.	Activities Treasure Hunt (A to Z)	Fine and gross motor Recognition Creative Cognitive Analytical

Rhymes 1. After a Bath. 2. Little Miss Muffet. 3. Hop a Little. 4. Bits of Papers. 5. My Doggy. 6. Drops of Rain.	Children will be able to understand the concept of speaking skills. It helps the children to become comfortable in the language and helps them to develop the sense of rhythm and oritory skills.		Fine motor Communication Cognitive
Stories 1. TheDreamy milkmaid.	Do not count your chickens before they are hatched.		
	HIN		
-)	PT I (JI		T=1-11-11-2 = 190-1
लेखत विधि स्वर पृष्ठ 3 से 12 बिंदु जोड़िए	विधार्थियों को बिंदु जोड़ने के द्वारा लिखना सीखना	उपकरण- ब्लैकबोर्ड,रंग,दिखने वाले कार्ड,चार्ट,पजल गतिविधि:-	रचनात्मक कौशल विकासत्मक कौशल
स्वर (अ से अ:) तक <b>कविता</b>	बच्चे को घर और परिवार के बारे में समझानाऔर जागरूक करना।	जमीन पर घेरे बनाए वह अक्षर लिखे उपकरण-	मौखिक कौशल रचनात्मक कौशल
1- जागो भाई 2- मेरा घर		दिखने वाले कार्ड,चार्ट, गायन और क्रिया गतिविधि	
3. प्रार्थना <b>कहानियाँ</b> आलस का फल	विद्यार्थियों को कहानी के माध्यम से विभिन्न प्रकार की शिक्षा देना। जैसे- कभी आलस नहीं करना चाहिए।	रचनात्मक कौशल- वीडियो प्रस्तुति के माध्यम से।	विकासत्मक कौशल बुद्धि का विकास रचनात्मक कौशल
		HCUST)	
लेखन विधि स्वर  1. पुनःवृति स्वर  2. चित्र देखकर सही वर्ण पर गोला लगाए  3. चित्रों की सहायता से स्वर्ण माला पूरी कीजिए  4. चित्रों को उसके पहले वर्णों से मिलाएं  5. वर्णों को पहचानिए  और गोला लगाए	TERM I (A विद्यार्थियों की जांच करना की वह लिखने में और पहचान करने में सक्षम हो गए हैं	उपकरण -  ब्लैकबोर्ड,रंग,दिखने वाले कार्ड,चार्ट,पजल गतिविधि:- जमीन पर घेरे बनाए वह अक्षर लिखे	रचनात्मक कुशल विकासात्मक कौशल

लेखत विधि व्यंजन (क		उपकरण -	मौखिक कौशल
से न)		दिखने वाले कार्ड, चार्ट,	रचनात्मक कौशल
<b>कविता</b> - 1.आसमान के तारे 2. परी 3. मेरे भैया 4. बरखा 5. कबूतर  कहनी 1. गुस्से का चेहरा 2. अंगूर खट्टे हैं	बच्चे को परिवार और प्रकृति के बारे में समझाना और जागरूक करना विद्यार्थियों को कहानी के मध्यम से विभिन्न प्रसार की शिक्षा देना। जैसे - हमें अपना दोष दूसरों पर नहीं डालना चहिए।	गायन और क्रिया गतिविधि वीडियो प्रस्तुति के माध्यम से।	बुद्धि का विकास रचनात्मक कौशल
	PT II (NOV	EMBER)	
लेखत विधि व्यंजन (प	विधार्थियों को बिंद् जोड़ने के	उपकरण-	रचनात्मक कौशल
से ज्ञ)	द्वारा लिखना सीखना	ब्लैकबोर्ड,रंग,दिखने वाले	विकासत्मक कौशल
<b>कविता</b> - 1. पतंग 2. पेड़ 3. तितली <b>कहानियाँ</b> 1. स्वार्थी चिड़ियाँ 2. आती-पाती 3. हमारा स्कूल	बच्चे को घर और परिवार के बारे में समझानाऔर जागरूक करना। विद्यार्थियों को कहानी के माध्यम से विभिन्न प्रकार की शिक्षा देना। जैसे- कभी आलस नहीं करना चाहिए	कार्ड,चार्ट,पजल गितिविधि:- जमीन पर घेरे बनाए वह अक्षर लिखे  उपकरण- दिखने वाले कार्ड,चार्ट, गायन और क्रिया गतिविधि  रचनात्मक कौशल- वीडियो प्रस्तुति के माध्यम से 1	मौखिक कौशल रचनात्मक कौशल विकासत्मक कौशल बुद्धि का विकास रचनात्मक कौशल
	TERM II (FEBRU	(ARY-MARCH)	
लेखत विधि व्यंजन (क से ज) तक स्वर पूनराब्रिती	विधार्थियों को बिंदु जोड़ने के द्वारा लिखना सीखना	उपकरण- ब्लैकबोर्ड,रंग,दिखने वाले कार्ड,चार्ट,पजल गतिविधि:-	रचनात्मक कौशल विकासत्मक कौशल
<b>कविता</b> 1. 1. चंदाा	बच्चे को परिवार और प्रकृति के बारे में समझानाऔर	जमीन पर घेरे बनाए वह अक्षर लिखे उपकरण-	मौखिक कौशल रचनात्मक कौशल

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2. स्वच्छता।	जागरूक करना।	दिखने वाले कार्ड,चार्ट,		
3. चिड़ियाँI		गायन और क्रिया गतिविधि		
4. सड़क के नियमा				
5. गरमी आई।				
6. शैतान चूहे।				
7. कलमा				
8. बारिश के बूँदेI				
9. <b>नानी</b> का तोता।				
कहानियाँ	विद्यार्थियों को कहानी के	रचनात्मक कौशल-	विकासत्मक कौशल	
	माध्यम से विभिन्न प्रकार की	वीडियो प्रस्तुति के माध्यम	बुद्धि का विकास	
पेड़ और लकड़हारा।	शिक्षा देना। जैसे- हमे अपना	से।	रचनात्मक कौशल	
	दोष द्सरो पर नहीं डालना			
	चाहिए।			
	MA	гн		
	PT I (JU	ULY)		
NUMERIC QUOTIENT BOOK (Page No. 5 to 17) 1. Recap 1 to 20 (count and read aloud). 2. Number 21 to 25. 3. Write the missing numbers. 4. Paste the sticker of missing numbers. 5. Paste the sticker of the missing numbers in clock. 6. Big and Small. 7. Smallest and Biggest. 8. Count the object and write the numbers.	It helps students to understand about different sorting skills. To understand the concept of opposites and helps students to compare two different things.	Activities Magical salt. Hide and seek  Tools Flashcards, Plastic Numbers, Blocks, Wooden Board, Writing Books	Fine and gross motors Cognitive Analytical thinking	
TERM I (AUGUST)				
NUMERIC QUOTIENT BOOK (Page No. 18 to 31) 1. Number 26 TO 35. 2. Tall and short (colour the tall animal and tick the short object).	It helps students to understand about different sorting skills. To understand the concept of opposites and helps students to compare two different things.	Activities Computer mouse Run and place the numbers  Tools Flashcards, Plastic Numbers, Blocks, Wooden Board, Writing Books	Fine and gross motors Cognitive Analytical thinking	
PT II (NOVEMBER)				

	Γ	Г	<u> </u>
NUMERIC	It helps students to	Activities	Fine and gross
QUOTIENT BOOK	understand about different	We won the race	motors
(Page No. 32 to 38)	sorting skills. To		Cognitive
1. Number 36 to 40.	understand the concept of	Tools	Analytical thinking
2. Count the objects	opposites and helps students	Flashcards, Plastic	
and paste sticker with	to compare two different	Numbers, Blocks, Wooden	
the correct number.	things.	Board, Writing Books	
	TERM II (FEBRU	· · · · · · · · · · · · · · · · · · ·	
NUMERIC	It helps students to	Activities	Fine and gross
QUOTIENT BOOK	understand about different	We are the shapes	motors
(Page No. 39 to 74)	sorting skills. To		Cognitive
1. Number 1 to 50.	understand the concept of	Tools	Analytical thinking
2. Thick and thin.	opposites and helps students	Flashcards, Plastic	
3. Thickest and	to compare two different	Numbers, Blocks, Wooden	
thinnest.	things.	Board, Writing Books	
4. Complete the			
sequence.			
5. Count the object			
and colour the correct			
number.			
<ul><li>6. Shapes.</li><li>7. Joint the dots and</li></ul>			
colour the pictures.			
8. Backward and			
forward counting.			
9. More and less.			
10. Zero.			
11. After, Before,			
Between.			
	GENERAL KN	OWLEDGE	
	PT I (JU		
GK INTELLIGENT	It helps them to become	Activities	Cognitive
QUOTIENT BOOK	aware about different areas	Pack my bag	development
	in house, food, actions they	, ,	Comunication skills
1. My Family.	do, clean themselves and		Acting skills
2. Me.	cean near about areas.		Creative thinking
3. My body.	To give importance of		
4. Use of body parts.	general knowledge.		
5. What is in my			
head.			
6. My belongings.			
7. My uniform.			
8. My bedroom.			
9. My bathroom.			
10. My living room.			
OIZ INTEREST I CONSTRU	TERM I (A		G :::
GK INTELLIGENT	It helps them to become	Activities	Cognitive
QUOTIENT BOOK	aware about different areas	Look and tell activity.	development Comunication skills
1. Keeping clean.	in house, food, actions they	Think and speak (students	
<ul><li>2. Actions I do.</li><li>3. Foods.</li></ul>	do, clean themselves and cean near about areas.	speak about different	Acting skills
<ul><li>3. Foods.</li><li>4. Summer season.</li></ul>		objects in their house)	Creative thinking
	To give importance of general knowledge.	Sorting activity (healthy	
5. Rainy season	general knowledge.	food and junk food).	
(Monsoon).			1

<ul><li>6. Winter season.</li><li>7. Wow! Lovely birds.</li><li>8. Wow! Domestic animals.</li><li>9. Wow! Wild animals.</li><li>10. Wow! Water animals.</li></ul>	PT II (NOV	FMRFR)	
CK INTELLICENT	1	Activities	Cognitivo
GK INTELLIGENT QUOTIENT BOOK	It helps them to become aware about different areas in house, food, actions they	Kids engineering: Make your own Bridge.	Cognitive development Comunication skills
1. Wow! Lovely	do, clean themselves and		Acting skills
Flowers.	cean near about areas.		Creative thinking
2. I love eating fruits.	To give importance of		
3. Wow! Tasty	general knowledge.		
vegetables.			
4. Post Office.			
5. Classroom.			
6. My school.			
7. Machines around			
us.			
	TERM II (FEBRU	<u> </u>	
GK INTELLIGENT	It helps them to become	Activities	Cognitive
QUOTIENT BOOK	aware about different areas	My hands are not clean.	development
1. Be Careful-Be	in house, food, actions they	Sinking and Floating	Comunication skills
Safe.	do, clean themselves.	activity.	Acting skills
2. Our Community	To give importance of		Creative thinking
helpers.	general knowledge.		
3. Places around us.			
4. Means of			
Transport.			
5. Solar system.			
6. Children's park.			
7. Play Hide and			
Seek.			
8. I do Yoga.			